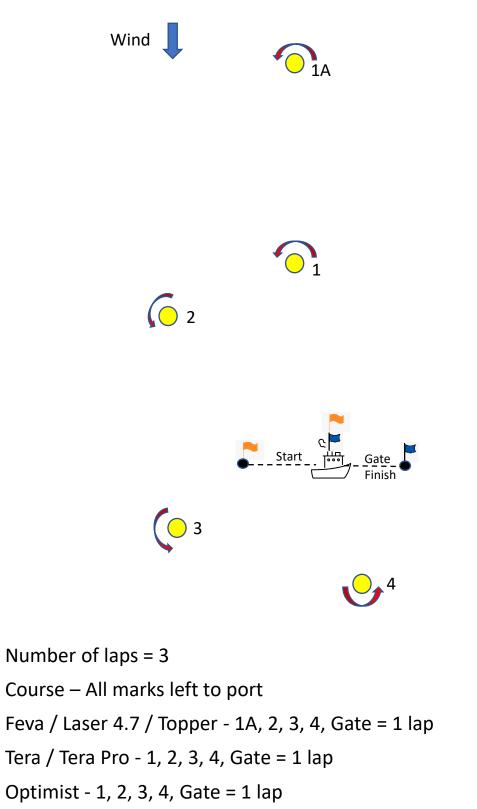
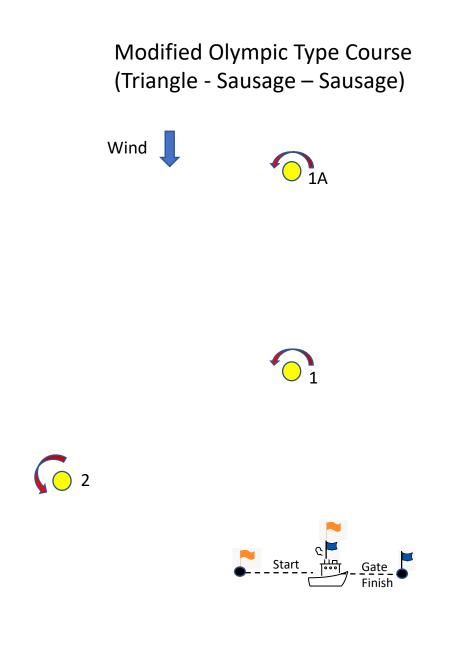
Modified Trapezoid / Carantec

(Commonly used at Optimist, Feva and Tera National Championships – modification splits beating and running boats)



Finish when passing through Gate/Finish line at end of final lap





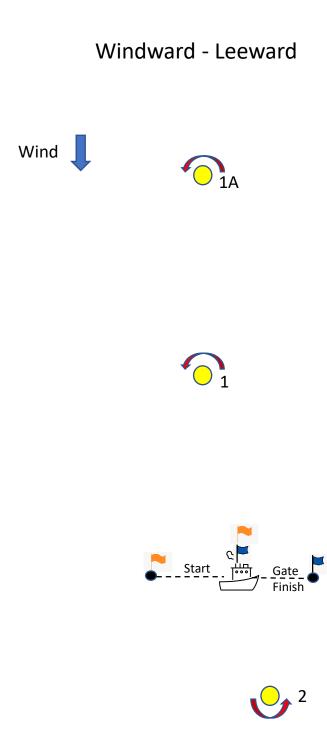
Course – All marks left to port

Feva / Laser 4.7 / Topper – Lap 1 = 1A, 2, 3, Gate; Lap 2 = 1A, 3, Gate; Lap 3 = 1A, 3, Gate

Tera / Tera Pro - Lap 1 = 1, 2, 3, Gate; Lap 2 = 1, 3, Gate; Lap 3 = 1, 3, Gate

Optimist - Lap 1 = 1, 2, 3, Gate; Lap 2 = 1, 3, Gate; Lap 3 = 1, 3, Gate

Finish when passing through Gate/Finish line at end of final lap



Number of laps = 3 Course – All marks left to port Feva / Laser 4.7 / Topper - 1A, 2, Gate = 1 lap Tera / Tera Pro - 1, 2, Gate = 1 lap Optimist - 1, 2, Gate = 1 lap Finish when passing through Gate/Finish line at end of final lap